

## What really happens to lost airline luggage!

In an airport a luggage truck is rumbling along. 2 suitcases, one of them a little pink Chanel handbag and the other a big sturdy Samsonite suitcase, on the top of the pile, are whispering about their imminent escape. "Now!" they shout as the truck pass a sewer hole. They make the jump and land near the sewer. They play dead as an airport vehicle pass. When alone, they morph/transform Terminator 2 style into liquid and run down into the sewer. Here follows a hectic fast paced race through the pipes in the sewage system. Eventually there is light at the end of the end of the tunnel, and the 2 suitcases (in their suitcase form) are squeezed out of the pipe (a small cliff dropping into the ocean, with a drain pipe somewhat above ocean level where the sewage runs into the ocean), and falls into the ocean. The sink to the bottom of the ocean and land in a big pyramid/mountain shaped pile of suitcases at the bottom. Quiet. Trembling sounds are heard as the suitcases in the mountain start shifting in place as they form a giant spaceship. Last piece of puzzle is the small Chanel ladies handbag. Zoom on logo that turns like a key on the bag with a click sound. With that in place the ship is finally operational, and lights are turned on, booster, engine, computer, voice over and sonar sounds are heard. A quick look up to the surface, to show the direction of the ship. Next we see the calm surface of the ocean as it transforms; starts boiling and ripple as the space ship emerges. Water runs down its structure as it, with shrieky metal and deep earthquake sounds, slowly lifts itself up and out of the water. Cut to a star field in another galaxy. Scroller text says "A moment later in a galaxy far, far away..." In the fashion of the opening scene of Star Wars, our massive suitcase ship slowly floats by overhead as it fills the entire screen. Cut to a planet, different from the Earth. In style of ID4 (Independence Day) the massive suitcase vessel casts a shadow over the planet. The spaceship opens up, like a suitcase, ready to swallow the planet. Cliff hanger end.

Nota bene! Where to go from here? Well, originally the story wasn't meant to go any further. The whole thing started as an idea for a demo reel. And as a demo reel basically is a job application, I wanted a weird and wacky story to keep the employers watching till I had showed all my fancy moves. Then you start taking a liking to telling the story itself. New ideas start piling up and insisting on joining the original script. And before you know it, you have killed your story in a messy attempt to extend something that wasn't meant for a feature film...

Add on: Cut for commercial break cliff hanger style. A view of a bustling airport (could either be alien or terran), with ground crew, planes and vehicles going everywhere. From far we see how the cast shadow from the massive suitcase ship spreads on the ground. Close up shot shows how ground crew on foot, in cars and the planes stop dead in their tracks when the shadow hits them. After freezing for a second with a mad cartoon-style sleep walking expression, they stretch out their hands in front of them as they set in motion in a zombie-like manner. Close up show streams of luggage start pouring out of the different airplanes' passenger exits. Close up of ground crew zombie sleepwalking as they put suitcases clearly marked Kuala Lumpur on a

conveyor belt clearly marked Memphis; Similar shot of a worker stacking suitcases clearly marked ridiculous city names on the load of a truck clearly marked, for example, Græsted, Denmark.

Where to go from here? I just love the visualization of the sleepwalking airport crew. You know walking with their arms stretched out horizontally in front of them (great cartoon cliché, that can never be found in Real Life™). Also I needed some character animation with humanoids. The original part of the story didn't feature that. Another thing is the visualization of the luggage pouring out of the airplanes' doors, like water from a tap. That will look pretty funny too.

So where does the story go from here? Well, I was considering something along the lines of all this luggage ending up in ridiculous airports "by mistake". Like a tiny little airport in the middle of the African jungle, complete with only a tiny bamboo shack with a guy napping outside etc. In such an obscure place, the luggage would just go unclaimed, and thus will have a chance to escape, let's say, at night. Escape in order to join the rest of the movement. So that is the grander scheme behind the zombiefication in the airport, as mentioned above. But what is the agenda of the liberated luggage? What devious plans do the suitcases have with their new found powers? This is where things get a little hazy. I would love to tie everything together in an elegant way with a lighter take on every conspiracy theory from Elvis' death to "the truth is out there!"

Watch this space!